

Selection of high- z supernovae candidates

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ABSTRACT

Deep, ground based, optical wide-field supernova searches are capable of detecting a large number of supernovae over a broad redshift range up to $z \sim 1.5$. While it is practically unfeasible to obtain spectroscopic redshifts of all the supernova candidates right after the discovery, we show that the magnitudes and colors of the host galaxies, as well as the supernovae, can be used to select high- z supernova candidates, for subsequent spectroscopic and photometric follow-up.

Using Monte-Carlo simulations we construct criteria for selecting galaxies in well-defined redshift bands. For example, with a selection criteria using $B - R$ and $R - I$ colors we are able to pick out potential host galaxies for which $z \geq 0.85$ with 80% confidence level and with a selection efficiency of 64–86%. The method was successfully tested using real observations from the HDF.

Similarly, we show that that the magnitude and colors of the supernova discovery data can be used to constrain the redshift. With a set of cuts based on $V - R$ and $R - I$ in a search to $m_I \sim 25$, supernovae at $z \sim 1$ can be selected in a redshift interval $\sigma_z \leq 0.15$.

Subject headings: Cosmology: observations—supernovae: general

1. Introduction

High- z Type Ia supernovae (hereafter SNe) have been shown to be very accurate tools for studying cosmological parameters (Perlmutter et al. 1999; Riess et al. 1998). As the sensitivity of the magnitude-redshift relation increases with the size of the redshift range probed, searches for SNe at redshifts $z \gtrsim 1$ become crucial to refine our understanding of cosmology (Goobar & Perlmutter 1995; Goliath et al. 2001).

One of the difficulties in searches dedicated to high- z SNe is to select candidates for subsequent follow-up. An I -band SN search down to $m_I \sim 25$ generates candidates in a broad redshift range: $0.1 < z \lesssim 1.5$. On a 1 square degree detection image, separated by three weeks from a reference image, there will be about a dozen Type Ia SNe on the rising part of the light curve.

Additional information is required to make the follow-up of $z > 0.85$ SNe efficient. This is particularly important as the follow-up of candidates with space instruments, such as HST, needs to be decided upon very soon after discovery, leaving limited time for prior spectroscopic screening.

In this paper we discuss how broad-band photometry of the host galaxy, as well as the SN can be used in order to select targets with $\sigma_z \sim 0.15$ with high efficiency. We focus on the optical bands, producing mainly SNe up to $z \sim 1.5$. In Section 2 we discuss the SN rates that are used in our simulations. In Section 3 we study the use of host galaxy magnitudes and colors to estimate the redshift of a SN candidate, followed by a discussion in Section 4 on how deep a survey must be in order to obtain the required galaxy colors. In section 5 we discuss the use of SN magnitude and color for redshift estimation. Finally, a summary and conclusions are given in Section 6.

In this paper we assume a flat cosmology with $\Omega_M = 0.3$ and $\Omega_\Lambda = 0.7$, and a Hubble constant $H_0 = 65 \text{ km s}^{-1} \text{ Mpc}^{-1}$. Magnitudes are given in the standard Vega based system.

2. SN rates

Models of high- z SN rates predict an increase out to $z \sim 1.5$ (Madau, Della Valle & Panagia 1998; Dahlén & Fransson 1999). This increase reflects the observed increase in the star formation in galaxies out to these redshifts. (e.g. Madau, Pozzetti & Dickinson 1998). At higher redshifts the evolution of the star formation rate, and therefore SN rate, is more uncertain. This is mainly due to the uncertainty in the amount of dust extinction affecting observations of high- z galaxies. A direct relation between star formation rate and SN rate is, however, only valid for core collapse SN (Types II, Ib/c), where the SN progenitor is a short lived star. For Type Ia SNe there is an unknown time delay between the formation of the SN progenitor star and the explosion of the SN. In the models cited above, a parameter τ is introduced to represent this time delay. Considered values of τ lie in the range 0.3-3 Gyr.

Calculating the absolute numbers for the SN rates involves a number parameters, such as the distribution of SN types, peak luminosities, light curves, IMF, cosmology, and most

important, assumptions about dust extinction. Estimated rates could therefore have an uncertainty of about a factor 2-3. Using simulations described in Dahlén & Fransson (1999), we estimate that a detection image, taken three weeks after a reference image, should result in $\sim 20 - 45$ SNe per sq. deg. Here we have used a limiting magnitude $m_I = 25$, and a detection criteria where the SNe on the second image are > 0.5 mag brighter than on the reference image. Approximately half of the SNe are Type Ia that are still brightening.

In this paper we are not directly affected by the absolute value of the SN rate at different z , since the aim here is to estimate the redshift for SN candidates already detected. However, in our simulations we estimate the redshift *distribution* of the observable SNe, therefore, the relative evolution of the SN rate with z must be considered. In our models we use both a constant and an evolving Type Ia SN rate, where the latter is taken from the theoretical models in Dahlén & Fransson (1999).

Figure 1 shows the differential observable Type Ia SN rate vs redshift (arbitrary units) for models with constant SN rate (solid line) and evolving rates with $\tau = 1.0$ Gyr (dashed line) and $\tau = 3.0$ Gyr (dotted line). The distribution was generated with a Monte-Carlo (MC) simulation of 10^5 SNe (for each model) up to a redshift $z = 2$. The integrated rate is normalized to unity for all three cases.

Note that the shape of the distribution is given by two effects when going from intrinsic rates, to rates in the observer’s frame: the volume effect makes the number of high- z SNe increase to $z \sim 1.8$, and the cosmological time dilation makes the rates fall as $(1 + z)^{-1}$.

3. Selection by host galaxy colors

Using the magnitude and colors of the host galaxy to select SN candidates has the advantage that a catalog listing probable high- z galaxies can be constructed in advance. When a SN is detected, it possible to immediately determine if it is a high- z candidate. Also, the host galaxy redshift gives an estimate of the absolute magnitude of the SNe, which can set constraints regarding SN type, since Type Ia’s have brighter peak luminosities than other SN types, except for a small fraction of extremely luminous core collapse SNe. This is important since an increasing fraction of the SNe will be Type Ib/c or II as one reaches for fainter magnitude limits.

Using host galaxy magnitudes requires deep images of the survey field from which colors can be obtained. The limiting magnitude of this field should typically be $\gtrsim 1$ mag deeper than the limiting magnitude of the SN search images in order to reach equivalent depth for the extended galaxies and the point source SNe. A natural way of obtaining a deep

background field is to add the images from the subsequent search epochs.

When calculating the galaxy properties we are here primarily interested in the host galaxies of Type Ia SNe. Therefore, we include all types of galaxies, even though only Type Ia's have been found to occur in ellipticals (e.g. Wang, Höflich & Wheeler 1997).

The accuracy of redshift determination by using host galaxy magnitude and colors depend on the limiting magnitude, the accuracy in the photometry and the choice of filters, and is a trade off between the required precision in redshift and the amount of observing time available.

3.1. One filter

Using the host galaxy magnitude in the band where the SN search is conducted can be used to calculate a rough probability of the SN being at high z . To quantify this we estimate the redshift distribution of galaxies as a function of the observed I -band magnitude. We simulate the field by distributing galaxies over a redshift range $0 < z < 2$, with absolute magnitudes according to a field luminosity function (LF). We choose a LF described by two Schechter functions (Schechter 1976), one for early type galaxies with $M_B^* = -20.2$ and $\alpha = -0.8$, and one for late type galaxies with $M_B^* = -20.6$ and $\alpha = -1.25$. These values are consistent with results from Metcalfe et al. (1991). Note, however, that the uncertainties in these parameters, especially M_B^* , are fairly large, and it is not clear if early-types or late-types have the brightest M_B^* (e.g. Metcalfe et al. 1991; Lilly et al. 1995; He et al. 2001). It is also expected that the LF evolve with redshift (Lilly et al. 1995). At first we do not include a luminosity evolution, but take this into account further down.

The two Schechter functions are normalized so that the fraction of early-type galaxies is 15%. The late-type galaxies are further divided so that 35% of the total number of galaxies are spirals and 50% Irregulars. This is approximately the same fractions as for galaxies in the HDF to $z \sim 1$ (Fernández-Soto, Lanzetta & Yahil 1999).

Observed magnitudes are calculated by adding the distance modulus and type dependent K-corrections to the rest frame magnitudes. K-corrections are calculated from the E, Sbc, Scd and Im galaxy templates in Coleman, Wu & Weedman (1980). We also include a Sa template from Kinney et al. (1996). In the left panel of Figure 2 we plot the resulting redshift distribution for three magnitude bins, $m_I = 20\text{--}21$ (dotted line), $m_I = 22\text{--}23$ (dashed line) and $m_I = 24\text{--}25$ (solid line). The mean redshifts in these bins are $\bar{z} = 0.38$, 0.59 and 0.75, respectively. The percentages of galaxies with redshift $z > 0.85$ are 0.6, 18 and 39%, respectively. Without any additional information these results indicate that a host galaxy

should have $m_I > 24$, in order to have a reasonably high probability of being at high redshift. Note that the peak in each distribution in Figure 2 is normalized to unity.

Next we take into account that SNe should be more frequent in galaxies with high intrinsic luminosity. We do this by weighting each galaxy with its rest-frame B -band luminosity. For Type Ia’s, with the unknown time delay between star formation and SN explosion, the relation between galaxy luminosity and SN rate is probably more complex than a pure proportionality. However observations show that Type Ia SN rates, as well as Type II rates, are close to proportional to the B -band luminosity (Cappellaro et al. 1993). Therefore, in order to compensate for galaxy luminosities, we use the assumption that Type Ia rates are proportional to B -band luminosities.

In the left panel of Figure 3 we show the resulting probability distribution for host galaxy absolute magnitudes. The solid line shows the total distribution, while the dashed and dotted lines show the distribution divided into early-type and late-type galaxies, respectively. The most probable host galaxy magnitudes lies in a range of $\Delta M \pm \sim 1.5$ mag from M_B^* . Note also that the shape of the LF creates a sharp cut-off at bright magnitudes. This can be used in a first rejection of host galaxies based on their apparent magnitudes. For example, a galaxy with apparent magnitude $m_I \sim 20$ would have to have $M_B \lesssim -22.5$, in order to be at $z \gtrsim 0.8$, which according to the plot is unlikely. A strongly evolving LF could, however, move this cut-off to brighter magnitudes. In the right panel of Figure 3 we plot M_B as a function of redshift for a galaxy with observed magnitude $m_I = 20$, for five different galaxy types. The choice of magnitude, $m_I = 20$, is here arbitrary, the plot can be scaled to any apparent I -band magnitude.

Using the probability function for host galaxy magnitudes, we plot the redshift distribution of SN host galaxies in the middle panel of Figure 2, using the same magnitude intervals as above. The distributions are here shifted towards higher redshift compared to the left panel. This is natural since intrinsically bright galaxies can be detected to higher redshifts. We must also consider that SNe are not likely to be detected at $z \gtrsim 1.4$ in optical searches to $m_I \sim 25$ (shown in a later section). Therefore, we may safely neglect host galaxies at these redshifts. To compensate for this we introduce a linear cut-off between $z = 1.3$ and $z = 1.4$, as illustrated this by the dash-dotted line in Figure 2. The mean redshifts in the three magnitude intervals, $m_I = 20$ –21, 22–23 and 24–25, are $\bar{z} = 0.54$, 0.87 and 1.06, respectively. The percentages of probable host galaxies with $z > 0.85$ are 3, 54 and 82% for the three magnitude bins, indicating that $m_I \sim 22$ should be sufficiently deep for a relatively high probability of a host galaxy being at high z .

So far we have used a non evolving LF, which here is equivalent to assuming a constant SN rate with redshift. Next we take the increase in galaxy luminosity at high- z into account

by using an evolving Type Ia SN rate ($\tau = 1$ Gyr model from Dahlén & Fransson (1999)). The resulting host galaxy distribution is shown in the right panel of Figure 2. There is here a small shift towards higher redshifts compared to the case with constant SN rate. The mean redshifts in the three magnitude intervals are now $\bar{z} = 0.64, 0.96$ and 1.12 . The fractions of host galaxies with $z > 0.85$ in the three bins are 9, 70 and 90%, respectively.

In Figure 4 we plot the probability that a host galaxy has a redshift $z > 0.75$ (dotted line), $z > 0.85$ (solid line) and $z > 0.95$ (dashed line), as a function of apparent I -band magnitude. The host galaxies are here weighted with their intrinsic luminosities as above. We have used a constant SN rate in the left panel, and an evolving rate in the right panel.

In the following discussion of host galaxy colors it is important to take into account these results regarding the apparent magnitudes when estimating the redshift of SN host galaxies.

3.2. Two filters

With two filters we can use the color information of the host galaxy together with the apparent magnitude to better constrain the redshift. In addition to the I -band, we here assume that B or V -band magnitudes are available. Figure 5 shows $B - I$ and $V - I$ colors as a function of redshift for the five different galaxy types. The figure clearly illustrates the strong evolution of the galaxy color with redshift. The main reason for the reddening with z is the cosmological shift of the 4000Å break out of the B - and V -bands at increasing redshift. At $z \sim 1$ the 4000 Å break moves into the I -band, and the curves flatten. The stronger break in early-type galaxies leads to a more pronounced color evolution in E and Sa galaxies. A problem when using a single color is the large spread between different galaxy types. Morphological information on the host galaxy makes the selection efficiency better, even though one should remember that there is no one-to-one correspondence between the morphological type and the spectroscopical type giving the colors (e.g., Dressler et al. 1999; Poggianti et al. 1999). Also, the presence of internal reddening can affect the colors of a specified morphological type. Therefore, one should be careful when using a single color to estimate redshift.

Note also that the evolution is generally stronger in $B - I$. However, this also leads to a rapid fainting of the galaxies in B , and long exposure times are needed in order to measure the colors.

3.3. Three filters

When the galaxy spectrum is cosmologically redshifted the colors change, as described in the previous section. This effect can be quantified by the evolution of observed colors in a color-color diagram. The left panel of Figure 6 shows the position of galaxies (E, Sa, Sbc, Scd and Im) in a two-dimensional color-color diagram of $B - R$ vs. $R - I$, while the right panel shows the same for $V - R$ vs. $R - I$. The 'x's define the $z = 0$ position for each galaxy type. The contours show the color-color evolution up to $z = 1.2$, marked by an 'o', where steps in z of 0.2 are shown by a '|' mark.

Note that marks defining the same redshifts approximately fall on straight "iso-redshift" contours going from the bottom left to the top right part of the figures. Including a larger sample of templates with intermediate types results in color-color curves with redshift marks approximately falling on these contours. Including internal redding in the templates also shifts the curves along the "iso-redshift" contours. E.g., assuming $E(B - V) = 0.3$ in an Scd galaxy makes the colors become almost identical to an Sbc galaxy. Internal redding is therefore not a severe problem when estimating redshifts using color-color selection.

As can be seen in the plot, the bottom right part defines a region with $z \gtrsim 0.85$. Note also that using B instead of V results in a more distinct evolution (note different scales on the y-axis). As already mentioned, however, the trade-off with the B -band is that significantly more observing time is required. We discuss this in Section 4.

One should notice that there are many factors involved when using color-color selection, i.e filter choices, magnitude limits, accuracy in magnitudes, the galaxy types of interest and their absolute magnitudes. To quantify how three filter color-color selection can be used in order to select high- z candidates we use MC simulations. In the example we choose to select host galaxies with $z \geq 0.85$. For this redshift limit, R and I filters should be used, since here the 4000 Å break has just left the R -band and is moving into the I -band. In the simulations, both the B - and V -bands are used as the third filter. The U -band has not been considered due to the long exposure times that would be needed in that case.

3.3.1. Color-color selection with BRI and VRI

A total of ~ 250000 galaxies were generated and distributed from early-type ellipticals to irregulars, with a distribution according to the LF described in Section 3.1, and in a redshift range $0 < z < 1.4$. Observed magnitudes are calculated by adding distance modulus and type dependent K-corrections. To each magnitude (i.e B , V , R and I) of each galaxy, a random error is generated as to mimic the real uncertainties in photometry. We

use a normal distribution with a sigma value varying from 0.06 mag at bright magnitudes, $m_I < 20$, to 0.1 mag at our limit $m_I = 25$. Besides the variation in colors due to spectral type and internal redding, there is also a possibility of an intrinsic variation in the colors within a specified spectral type. To account for this we add an extra dispersion of 0.1 mag to each color. This is consistent with the difference in colors between the template sets of Coleman, Wu & Weedman (1980) and Kinney et al. (1996), when comparing elliptical and Sbc galaxies individually. We distribute galaxies out to the cut-off at $z \sim 1.4$, described in Section 3.1. We consider two models with different SN rates. The first model has a constant SN rate, equivalent with a non-evolving LF. In the second model we weight each galaxy with the SN rate taken from the evolving model with $\tau = 1$.

Figure 7 shows a representative fraction of the generated galaxies in a color-color diagrams in the case of a non-evolving LF. The circles represent galaxies with redshift $z > 0.85$, crosses show the galaxies with $z < 0.85$. Three lines are also shown in the figure as examples of selection criteria. On the right side of these lines the probability that a host galaxy has $z > 0.85$ is 0.7, 0.8 and 0.9 for the left, middle and right lines, respectively. In the following we call these probability criteria $p_{(0.7)}$, $p_{(0.8)}$ and $p_{(0.9)}$. As expected, these criteria are almost parallel to the "iso-redshift" contours for $z \sim 0.85$. Therefore, using a larger set of templates, or including internal redding do not affect the results since this mainly moves the galaxy colors along these contours.

The difference in selection efficiency between using B and V can be quantified by calculating the fraction of the simulated galaxies with known redshift $z > 0.85$, that are actually picked out by the selection criteria. With BRI selection, (40,64,86)% of the galaxies that have $z > 0.85$ are picked out when using $(p_{(0.9)}, p_{(0.8)}, p_{(0.7)})$. With VRI selection, the numbers are (31,47,73)%. For the model with evolving SN rate, there are relatively more SNe at high z , therefore the selection efficiency is higher in this model. We find that (51,86,99)% of the galaxies that have $z > 0.85$ are picked out when we construct selection criteria $(p_{(0.9)}, p_{(0.8)}, p_{(0.7)})$ in BRI . With VRI , the percentages are (43,80,98)%.

Similar selection criteria can easily be produced for other choices of redshift, filters, photometric errors and limiting magnitudes. Note that it is important that the selection criteria are calculated for a limiting magnitude matching that of the real observations. For example, if the limiting magnitude is $m_I = 22$, instead of $m_I = 25$ as used here, then the lines representing the 0.9 probability criterion in the plot, will no longer be valid. Instead, these lines would represent a ~ 0.6 – 0.7 probability.

Note also that the apparent magnitudes for the individual galaxies are not explicitly used in the color-color selections (except that they must be brighter than the limiting I magnitude). Therefore, one should take the results regarding the absolute magnitudes of the

host galaxy into account, e.g. the results described by Figure 3.

3.3.2. Checking the simulation against HDF

To test the color-color selection against real observations we calculate selection criteria for the HDF-N using MC simulations as above, using a constant SN rate. We use the f450w, f606w and f814w filters, corresponding to B , V and I . In Figure 8 we plot selection criteria analogue to Figure 7, i.e to the right of the three lines the probabilities are 0.7, 0.8 and 0.9, that a host galaxy has $z > 0.85$, going from left to right lines. In the figure we have also plotted galaxies in the HDF with spectroscopic redshift $0.0 < z < 1.4$ and $m_I < 25$. Photometry and redshifts for these galaxies are taken from the catalog published by Fernández-Soto et al. (1999). Galaxies with spectroscopic redshift $z > 0.85$ are marked by circles, while lower redshift galaxies are marked by crosses. In total there are 79 galaxies to the limiting magnitude, of which 22 are at $z > 0.85$. The figure shows that the high- z and low- z galaxies occupy different regions in the color-color plot. To the right of the $p_{(0.7)}$ line, 65% of the real galaxies have $z > 0.85$. For the $p_{(0.8)}$ and $p_{(0.9)}$ lines, 80 and 100% of the galaxies have $z > 0.85$. Of the total number of galaxies with $z > 0.85$, 100% lie to the right of $p_{(0.7)}$, while 91 and 36% lies to the right of $p_{(0.8)}$ and $p_{(0.9)}$, respectively.

3.4. Four or more filters

With a set of four or more filters available, it is possible to set *both* lower and upper limits on the redshifts of individual galaxies, using photometric redshift techniques (as compared to the three filters case where we estimate the probability that a galaxy has a redshift above, *or* below, some chosen limit). The photometric redshift technique has developed much during the last years, and has now been used in a variety of applications. There are basically two different approaches to the technique. In the empirical fitting method (e.g. Connolly et al. 1995; Connolly et al. 1997; Wang, Bahcall & Turner 1998; Brunner, Connolly & Szalay 1999) a training set of galaxies with known redshifts are used to derive a polynomial giving the redshift as a function of colors and magnitudes. In the template fitting technique (Puschell, Owen & Laing 1982; Gwyn 1995; Mobasher et al. 1996; Sawicki, Lin & Yee 1997; Fernández-Soto et al. 1999; Bolzonella, Miralles & Pelló 2000; Fontana et al. 2000) a chi-square fit is made between observed colors and as set of galaxy templates redshifted over a range of redshift. The accuracy of the method to $z \lesssim 1.3$ can reach $\sigma_z \sim 0.05(1+z)$ (Cohen et al. 2000), depending on the number of filters and photometric errors. With this accuracy, high- z host galaxies can readily be found. The trade-off with the method is, of course, the

large amount of observing time required to map a large sky coverage in at least four bands. A public available code, *hyperz*, for calculating photometric redshifts using the template fitting method is published by Bolzonella et al. (2000).

4. Galaxy magnitudes

In this analysis we have used a limiting magnitude $m_I = 25$. Two questions should be addressed here. Is this deep enough to reach host galaxies at redshifts of interest, and what limiting magnitudes are required in the other filters in order to get the desired colors? In Table 1 we give the rest frame B magnitudes as a function of redshift for different galaxy types, assuming an observed magnitude $m_I = 25$. Comparing these results with Figure 3 shows that most host galaxies at $z \lesssim 1$ should be reached, since we here reach an absolute magnitude $M_B \gtrsim -19$. To quantify this further we also list the fraction of SN host galaxies that can be detected at different redshifts, assuming three different limiting magnitudes, $m_I = 24$, $m_I = 25$ and $m_I = 26$.

Next we investigate the limiting magnitudes that must be reached in different filters to get the colors of galaxies of different types, and at different redshifts. In Table 2 we list the apparent magnitudes in B , V and R for a galaxies with an *observed magnitude* $m_I = 25$. We list the magnitudes for E, Sbc and Im galaxies. Sa and Scd galaxies have magnitudes approximately in between these.

Note that Table 2 does not imply that galaxies get brighter at higher redshift. If we consider two elliptical galaxies at, i.e., $z = 0.8$ and $z = 1.4$, that have the *same apparent magnitude in the I-band*, then the galaxy at $z = 1.4$ will be 0.8 mag brighter in B , than the galaxy at $z = 0.8$. This is a consequence of the turn-over at $z \gtrsim 0.8$ in the $B - I$ color vs. redshift diagram (Figure 5).

Finally we estimate the limiting magnitudes in B , V and R that are required in order to detect 70, 80, 90 and 95% of the host galaxies with $m_I \leq 25$, in these three filters, at different redshifts. Results are listed in Table 3. Again, in some bands there is an apparent trend of brighter limiting magnitudes at higher z , which is explained by the use of a constant limit on the I -band. One must here take into account that a decreasing fraction of the total number of host galaxies are detected to this limit in I , as shown in the " $f(m_I = 25)$ " column of Table 1.

It is also important to remember that the fractions given in Table 1, and the magnitudes given in Table 3, are calculated for SN host galaxies, i.e. where we have weighted each galaxy with its intrinsic luminosity. The fractions and magnitudes are therefore not valid for a pure

galaxy search.

As an example, Table 3 shows that in order to get colors of 90 percent of the objects at $z \sim 1$, detected in a survey with limiting magnitude $m_I = 25$, it is necessary to reach $m_B \sim 28.1$, $m_V \sim 26.8$ and $m_R \sim 25.6$. This information should be complemented with the results in Table 1, which shows that $\sim 82\%$ of the total number of host galaxies at $z \sim 1$ should be brighter than the limiting magnitude $m_I = 25$. The typical telescope time needed to reach $m_I = 25$ with an 8m class telescope is $\sim 0.3\text{h}$ (1.1h) for a $S/N = 5$ (10). The total time required to get three color information in VRI is $\sim 1.5\text{h}$ (6h), assuming depths $m_V \sim 27$, $m_R \sim 26$ and $m_I \sim 25$. Adding the B -band requires an additional 2.2h (8.9h) of observing time, i.e. more than the other three band together. Numbers are taken from the Subaru telescope’s Suprime-Cam¹.

5. Using SN magnitude and color to estimate redshift

Similar to using host galaxy magnitudes and colors, it is possible to use these quantities of the SNe themselves to estimate the redshift and SN type. For example, Riess et al. (2001) concluded that the most distant known supernova, SN1997ff, was a Type Ia supernova at a redshift $z = 1.7 \pm 0.1$, based on the SN photometry. From the host galaxy, Riess et al derived a consistent photometric redshift, $z = 1.65 \pm 0.15$.

One difficulty is the temporal evolution of the SN light: one does not know at which phase in the lightcurve the SN was discovered. In this section we use the Monte-Carlo simulation package SNOB (Goobar et al. 2001) to compute the SN discovery and selection probabilities using the photometric and spectroscopic templates of “normal” Type Ia SNe described in Nugent et al. (2001). A potential selection bias due to color-brightness correlations could be a source of concern but is not considered in this work.

The simulated redshift distribution of the discovered Type Ia SNe in an I -band search is shown in the upper panel of Figure 9. To produce a conservative estimate of the number of SNe with redshift $z > 1$, we have assumed that the SN rate per comoving volume is constant up to $z \sim 1.5$.

In the simulations, SNe are selected when the subtraction of SN photometry three weeks apart exceeds the threshold brightness in I -band, e.g. $m_I < 25^2$. The absolute

¹Exposure Time Calculator at <http://www.subaru.naoj.org/>

²The selection criteria is thus not identical to the one described in section 2

peak magnitude of the Type Ia SNe is assumed to be $M_B = -19.33$, with an intrinsic spread of $\Delta M_B^{rest} = 0.40$ mag. This large spread gives a conservative representation of the distribution of brightness for Ia supernovae prior to any lightcurve shape corrections. The intrinsic brightness spread at discovery is further enlarged by the wide range of possible supernova lightcurve phases.

For simplicity, we have assumed that all the SNe have the same lightcurve shape, i.e. constant “stretch” (or Δm_{15}).

As discussed earlier, Type Ia SNe are found in a very broad redshift range if the selection of candidates is set by a threshold on the SN I -band magnitude alone. One way to narrow down the distribution is to impose a lower cut-off on the candidate’s brightness. However, this may not be sufficiently efficient as shown in the bottom panel of Figure 9, where we plot the redshift distribution of SN in two magnitude intervals, $23 < m_I < 24$ and $24 < m_I < 25$. Long tails towards the lower redshifts makes this approach not optimal. In addition, this sort of criteria is likely to introduce a selection bias which could severely worsen the precision of cosmological parameters to be estimated from the data set and the measurements of the SN rates. Next, we investigate the brightness and colors of Type Ia SN vs redshift. Figure 10 shows the optical color and magnitude evolution at the date of maximum for the redshifted rest-frame B -band light of a “normal” Type Ia SN.

We use SNOO to study the magnitudes and colors of the SNe at the discovery epoch assuming a three weeks gap between reference and discovery images. Figure 11 shows the *average* magnitude and its standard deviation in BVR and the $B - V$, $V - R$ and $R - I$ color at the discovery epoch. Note that the intrinsic spread in the SN peak magnitude, as well as the measurement errors, are small compared to the magnitude range that emerges from all the possible reference and discovery epochs for the SNe.

5.1. Two and three band selection

Next we show examples of possible selection criteria using two and three filters. Figure 12 shows the selected range of redshifts demanding $R - I > 0.8$ (dashed line) and *in addition* demanding $V - I > 1.5$ (dotted line). The solid line shows the total distribution of Type Ia SNe with $m_I \leq 25$. We assume an uncertainty in the color from both intrinsic color dispersion and measurement Gaussian error of $\sigma_M = 0.1$ magnitudes. In the bottom panel we fit a Gaussian probability density function to the redshift distribution of SNe after imposing both criteria. This fit shows that it is possible to select candidates around $z \sim 1$ with an accuracy $\sigma_z \approx 0.12$, if three bands are used. The VRI selection rejects about 73 %

of the detected SNe, but it is 82 (99)% efficient in keeping candidates with $z \geq 0.9$ ($z \geq 1.0$). Out of the selected sample, less than 6 (27) % are below $z = 0.9$ ($z = 1.0$).

If the selection is done based solely on $R - I$, 41 % of the detected SNe are kept and the width of redshift distribution is $\sigma_z \approx 0.15$. The selection efficiency becomes nearly 100 % for $z \geq 0.9$. The fraction of selected SNe below $z = 0.9$ ($z = 1.0$) is then 21 (49) %. Thus, the V-band information does help in rejecting the lower redshift SNe tail while introducing a moderate decrease in overall efficiency. Given the faintness of $z > 1$ SNe in V-band, $V \gtrsim 27$ mag, a simple $R - I$ selection might be adequate in a realistic scenario.

Finally, we address the issue of non-Ia contamination. Figure 13a shows the simulated redshift distribution of discovered Type Ia (solid line) and core collapse (dashed line) SNe for a three week image separation search with limiting magnitude $m_I < 25$. The non-Ia SNe were simulated in the same way as Type Ia SNe. All SN types were assumed to have constant rate per comoving volume in the considered redshift range. The adopted relative intrinsic rate was $N_{Ia}/N_{\text{core}} = 1/2.6$ for $z < 1.6$. Within the non-Ia class, the various SN-types (Ib/c, IIL, IIn, IIP, 87a-like) were given absolute peak magnitudes, dispersions and relative fractions according to Table 1 in Dahlén & Fransson (1999). For dust extinction by the SN host galaxy we assume a face on value $A_{B0} = 0.32$. Inclination effects are taken into account by adding an extinction $A_{Bi} = 0.32[(\cos i)^{-1} - 1]$, where a random inclination, i , is assigned to each object.

The type of search we simulated produces a non-Ia candidate for every 2 Type Ia supernovae found³. Figures 13b and 13c show how the adopted color selections, $V - R > 1.5$ and $R - I > 0.8$ (and $m_I < 25$) discriminate against the non-Ia supernovae, leaving a negligible contamination rate, even when a 0.3 magnitude uncertainty in color from either measurement or intrinsic dispersion is added (dashed curves).

6. Summary and conclusions

We have shown that deep wide-field SN searches will detect a number of SNe over a broad redshift range. E.g., an optical search to $m_I \sim 25$ will find Type Ia SNe to $z \sim 1.5$. In this paper we discuss the use of magnitudes and colors of the SNe, as well as the host galaxies, in order for a prompt selection of high- z SN candidates, for subsequent spectroscopic follow-

³This number is rather sensitive to the limiting magnitude adopted. For example, for a limiting magnitude $m_I < 23$ one expects only 1 non-Ia for every 5 Ia's assuming constant rate per comoving volume for all SN types

up. We first discuss the use of additional photometric information on the host galaxies. The advantage of using the host galaxies for redshift estimates is that a catalog of high- z candidate galaxies can be constructed in advance, enabling a direct selection once a SN is discovered.

Using the available magnitude information in the search filter gives a first indication of the probability that a SN is at high z . Adding broad-band filters increases the probability for a correct selection. Due to the cosmological shift of galaxy spectra, galaxies appear redder when they are at higher redshift (in optical to $z \sim 1$). Using the color from two filters, together with the magnitude information, one can therefore set additional constraints on the redshift of the galaxy. Note, however, that different galaxy types have different colors, as well as evolution in color, which makes a single color difficult to use. The selection efficiency increases if the galaxy type is known, however, one must remember that there is no one-to-one relation between morphological type and colors.

If observations of the host galaxies are available in three filters, then it is possible to derive selection criteria from the position of the galaxy in a color-color diagram. As an example, we show how such criteria can be constructed to select host galaxies with $z > 0.85$. Using B , R and I photometry, we construct a selection criteria so that the probability is 80% that a galaxy has $z > 0.85$, and where $\sim 64 - 86$ % of the total number of host galaxies above this redshift are actually selected. By changing the selection criteria it is possible to increase the probability that the host galaxy is at high- z , this will, however, lead to a decrease of the fraction of the total number of high- z host galaxies that are selected.

With four or more available filters it is possible to estimate photometric redshift of the host galaxies. This results in an estimate of the redshift for each galaxy separately, as compared to the three filter case, where we instead calculate the probability that a host galaxy has a redshift above, or below, some chosen limit.

We also discuss the necessary depth of a search in order to detect host galaxies at $z \sim 1$, and the depths required in other filters in order to calculate colors. From the results listed in Table 1 & 3, we see that with a limiting magnitude $m_I = 25$, about 80% the host galaxies at $z \sim 1.0$ can be detected, while at $z \sim 1.3$ the fraction is $\sim 60\%$. The required depths in the other optical filters to detect 90% of the galaxies with $m_I = 25$ are $m_B \sim 28.1$, $m_V \sim 26.8$ and $m_R \sim 25.6$.

In a similar way, we show that colors of the Type Ia SNe can also be used to constrain the redshift. A selection criteria based on $(V)RI$ magnitudes in a SN search with limiting magnitude $m_I \sim 25$, leads to a possible narrowing of the redshift range of the candidates to $\sigma_z \leq 0.15$ at $z \sim 1$. Here 30-40% of the total number of SNe are selected, of which 75-90%

have $z > 0.9$. Multiband photometry of SNe is also very useful to distinguish between SNe of different types.

Selections based on the host galaxy magnitude and colors are preferable as they are less likely to introduce selection biases. Also, obtaining colors of the SNe requires deep multi-band observations of each candidate taken within a relatively short time interval, making this technique less feasible.

More observational data is needed in order to understand and quantify the possible color-brightness correlation of high- z SNe and the resulting selection bias.

Finally, the accuracy of the redshift determination, both from the galaxy and SN photometric information, depends on several parameters: depths, number of available filters, accuracy in photometry etc, and is a trade-off between required accuracy and the amount of observing time available.

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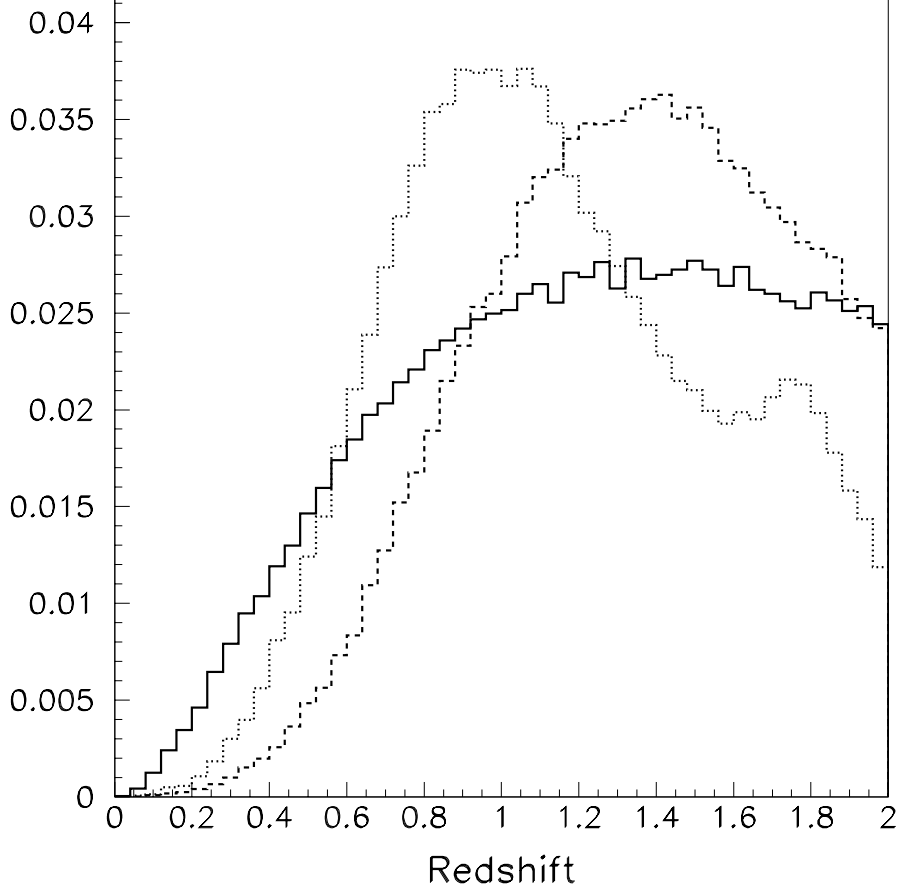


Fig. 1.— Differential observable Type Ia SN rate as a function of redshift for three models (arbitrary units), where the integrated rate up to $z = 2$ has been normalized to 1 using 10^5 MC simulated SNe. The solid line assumes a constant SN rate per comoving volume. The dashed line shows the observable rate for $\tau = 1$ Gyr, the dotted line $\tau = 3$ Gyr. Note that apart from the volume effect, the observable rate falls as $(1 + z)^{-1}$ due to the cosmological time dilation.

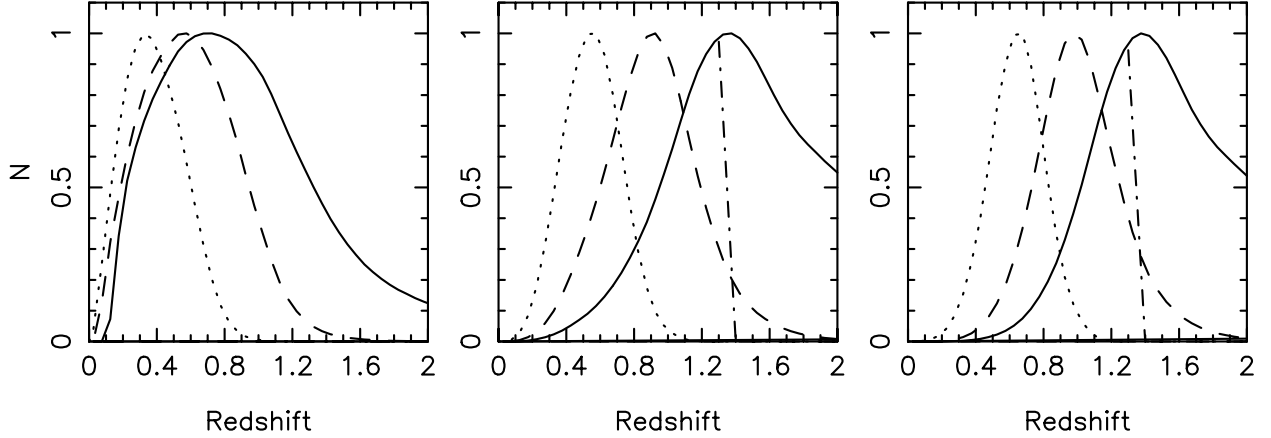


Fig. 2.— The left panel shows the redshift distribution of field galaxies in three different magnitude intervals, $20 < m_I < 21$ (dotted line), $22 < m_I < 23$ (dashed line) and $24 < m_I < 25$ (solid line). The middle panel shows the redshift distribution of SN host galaxies. We have here weighted each galaxy with its intrinsic B -band luminosity in order to take into account that bright galaxies have higher probability of hosting a SNe. The right panel shows the distribution of SN host galaxies where we assume an evolving SN rate with redshift. The dash-dotted line represents a high- z cut-off at $z \sim 1.4$, since in a $m_I \lesssim 25$ search, SNe are too faint to be detected at higher redshifts. Therefore, there should be no host galaxies beyond this cut-off. The peak in each distribution is normalized to unity.

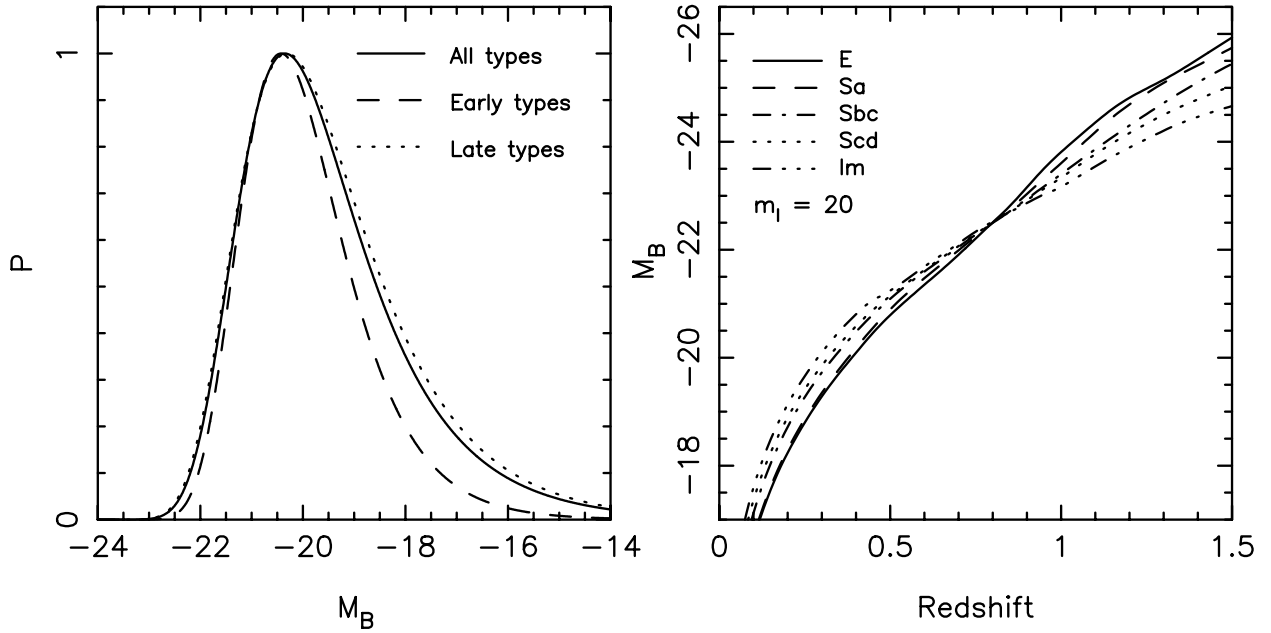


Fig. 3.— The left panel shows the probability distribution of SN host galaxy absolute magnitudes in the B -band. The solid line shows the average probability for all galaxy types, while the dashed and dotted lines show the probability for early-types and late-types separately. The distributions are derived by weighting the B -band luminosity function with the intrinsic luminosity at each magnitude. Peaks are normalized to unity. The right panel shows M_B as a function of redshift for a galaxy with observed apparent magnitude $m_I = 20$, for five different galaxy types.

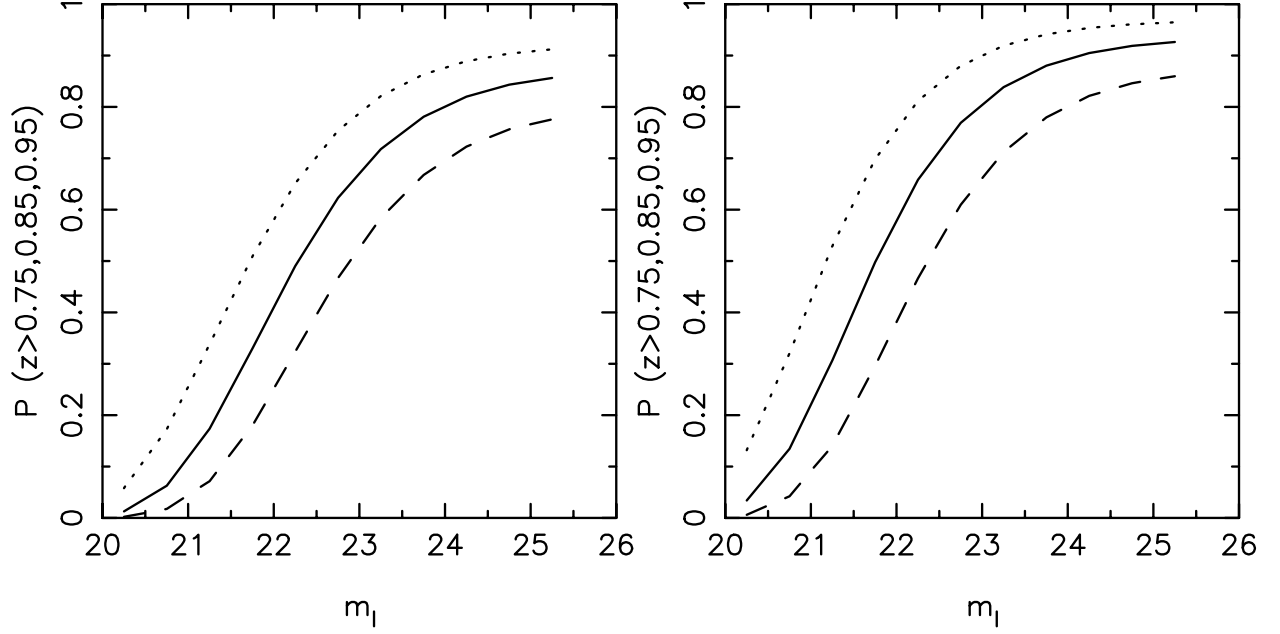


Fig. 4.— The probability that a SN host galaxy has $z > 0.75$ (dotted line), $z > 0.85$ (solid line) and $z > 0.95$ (dashed line) as a function of observed I magnitude. The left panel shows the case for a constant SN rate, while the right panel shows the case for a SN rate that evolves with redshift.

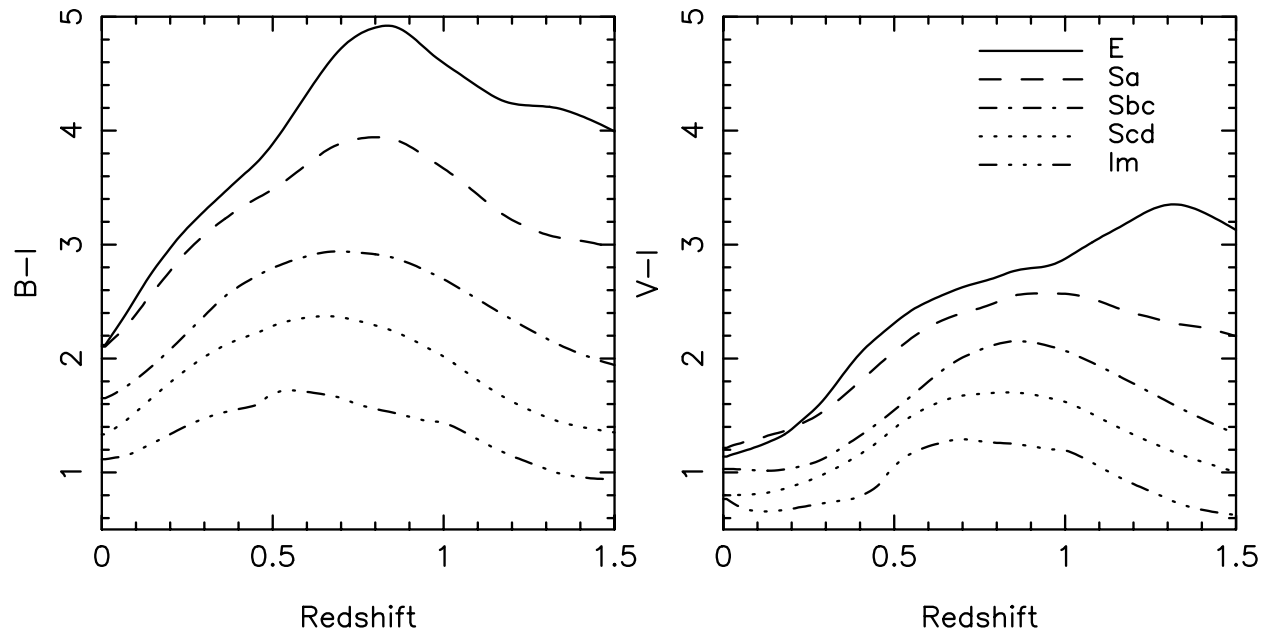


Fig. 5.— $B - I$ and $V - I$ color as a function of redshift for five different types of galaxies.

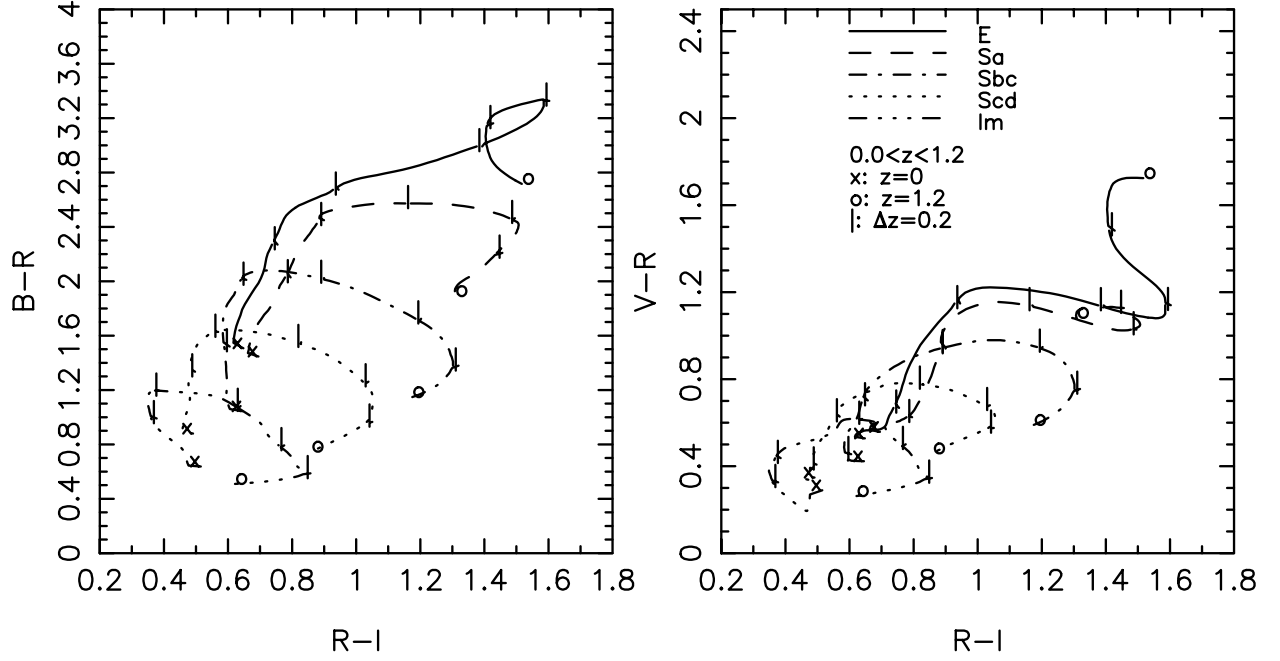


Fig. 6.— Left panel: the evolution of the $V - R$ vs $R - I$ color-color diagram with redshift for five different galaxy types. Right panel: the same for $B - R$ vs $R - I$. High- z galaxies occupy the bottom right part of the plot.

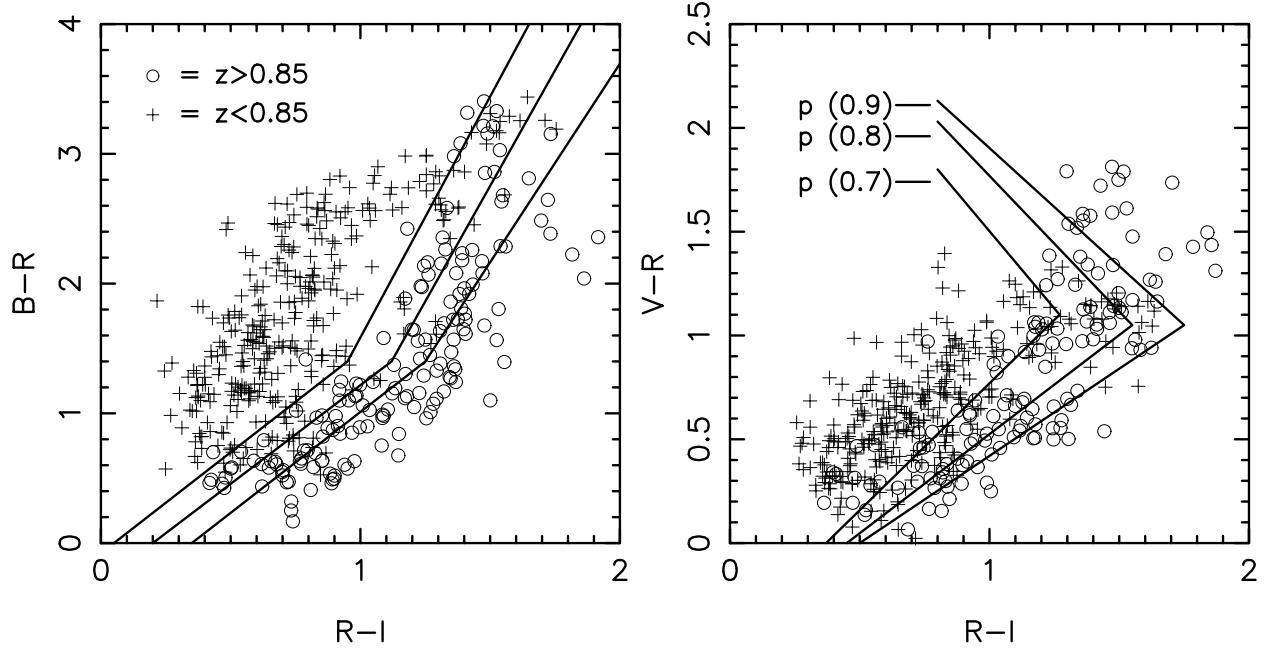


Fig. 7.— Left panel: Color-color selection criteria in $B - R$ vs $R - I$. Crosses represent galaxies with $z < 0.85$, and circles galaxies with $z > 0.85$. On the right side of the lines the probability that a host galaxy has $z > 0.85$ is 0.7, 0.8 and 0.9 for the left, middle and right line, respectively. Right panel: the same for $V - R$ vs. $R - I$.

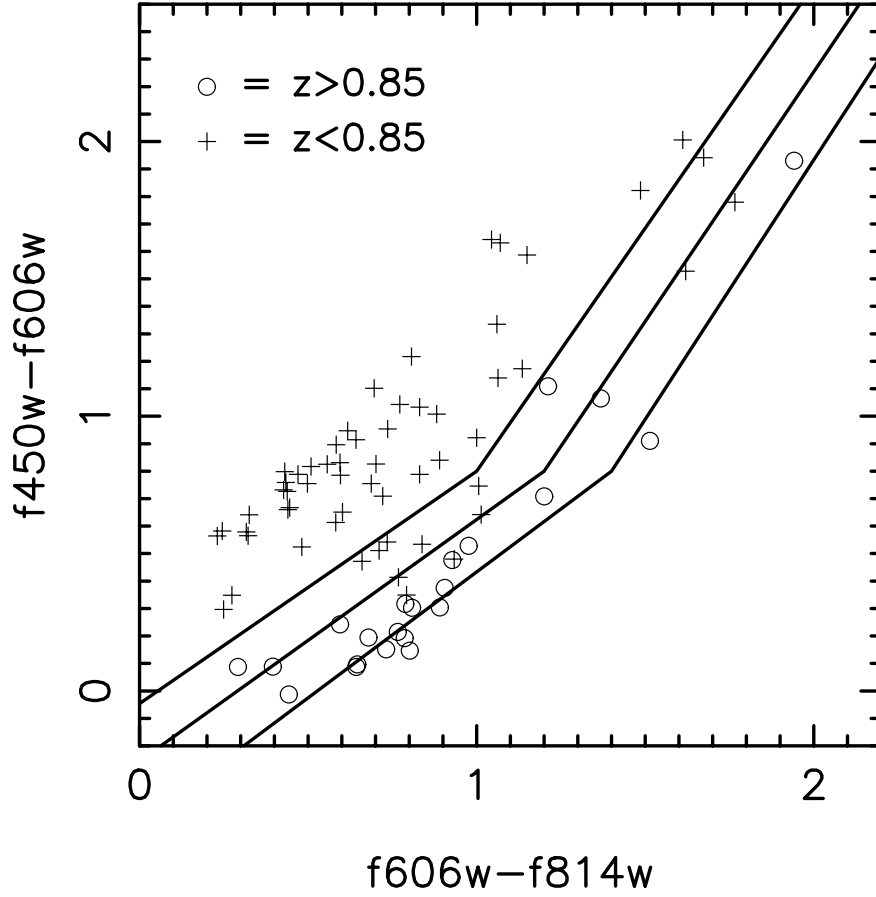


Fig. 8.— Color-color selection criteria for the HDF calculated from MC simulations. To the right of the three lines the probabilities are 0.7, 0.8 and 0.9 that a galaxy has $z > 0.85$, going from left to right. Galaxies in the HDF with spectroscopic redshift $0.85 < z < 1.4$ are marked by circles, while galaxies with $z < 0.85$ are marked by crosses. Spectroscopic and photometric data for the HDF are taken from Fernández-Soto et al. (1999).

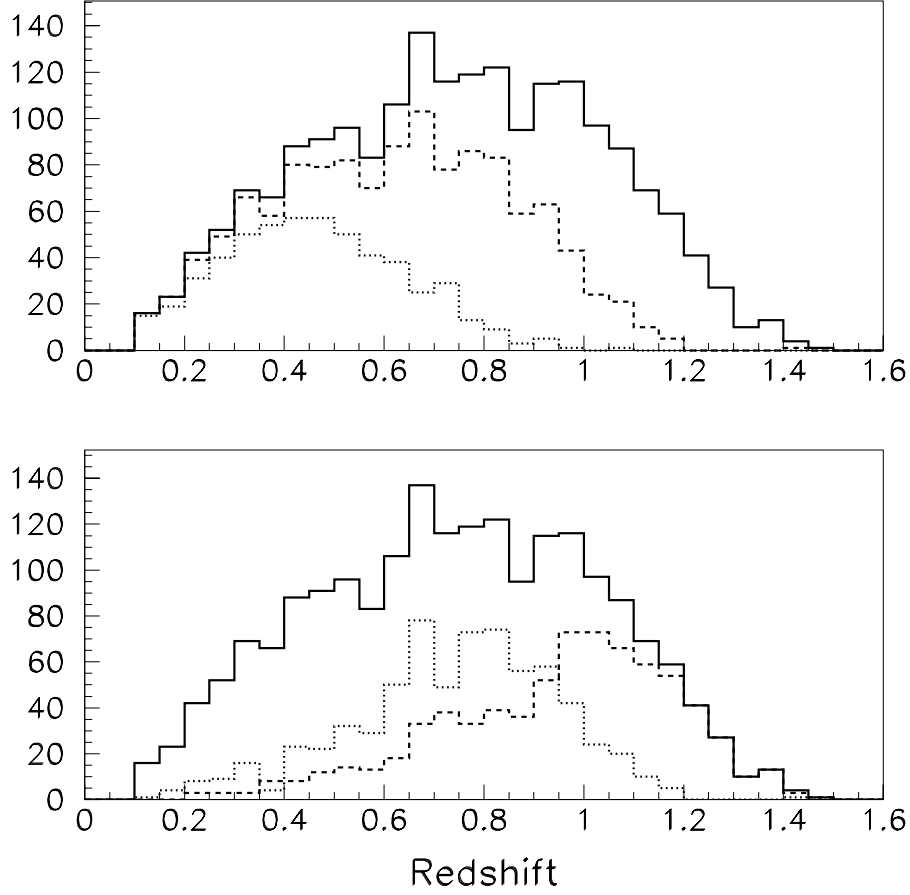


Fig. 9.— The redshift distribution of discovered Type Ia SNe (in arbitrary units), assuming a constant SN rate per comoving volume. A discovery requires that the subtracted SN photometry between the detection and reference images exceeds the threshold brightness in the I -band. On the left hand side, the redshift distributions are calculated for limiting I -band magnitudes, $m_I = 23$ (dotted), 24 (dashed) and 25 (solid), using the SNOC Monte-Carlo package (Goobar et al. 2001). The bottom panel shows also the redshift distribution that arises with magnitude bounds on both sides: $23 < I < 24$ (dotted) and $24 < I < 25$ (dashed).

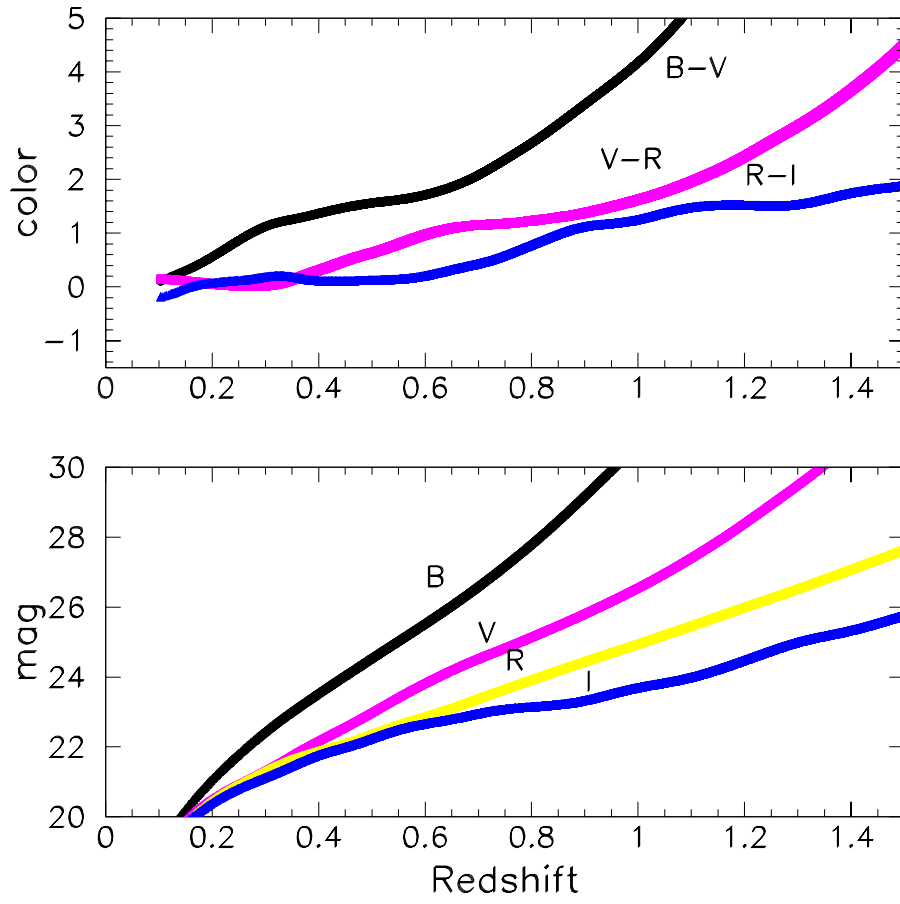


Fig. 10.— Color and magnitude vs redshift at light curve maximum for “normal” Type Ia SNe.

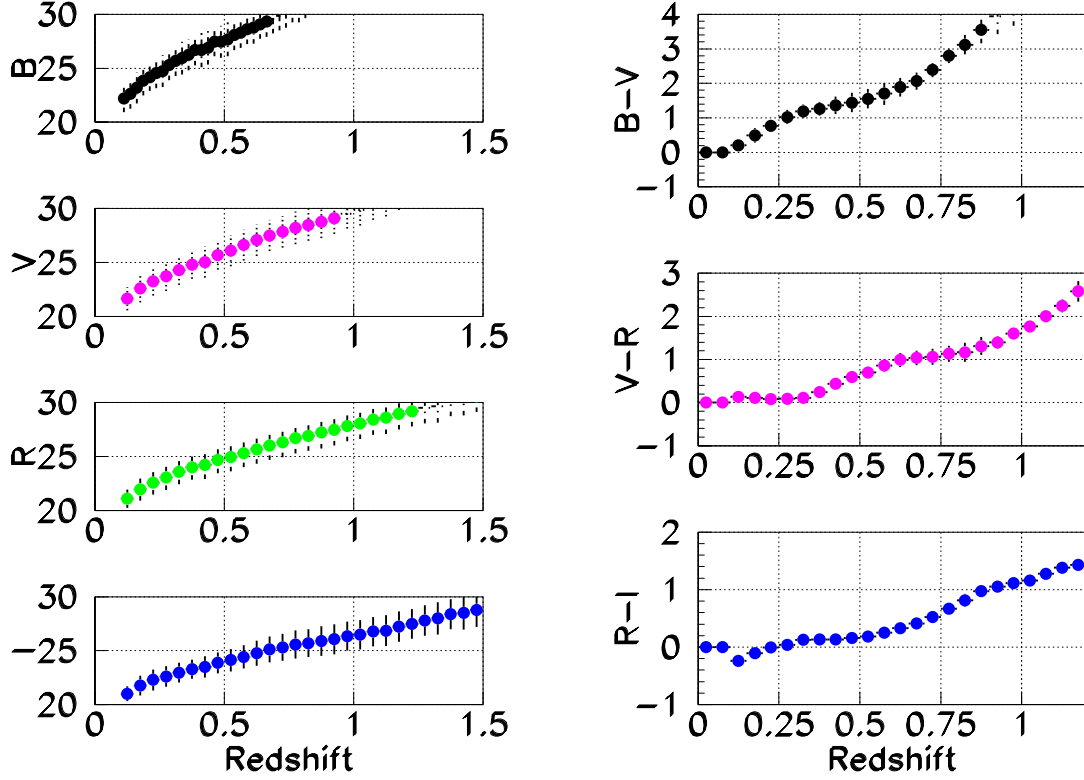


Fig. 11.— Left: Average $BVRI$ magnitudes (top to bottom) vs redshift at the discovery epoch. Right: average color vs redshift at discovery epoch for SN magnitudes $m_I < 25$.

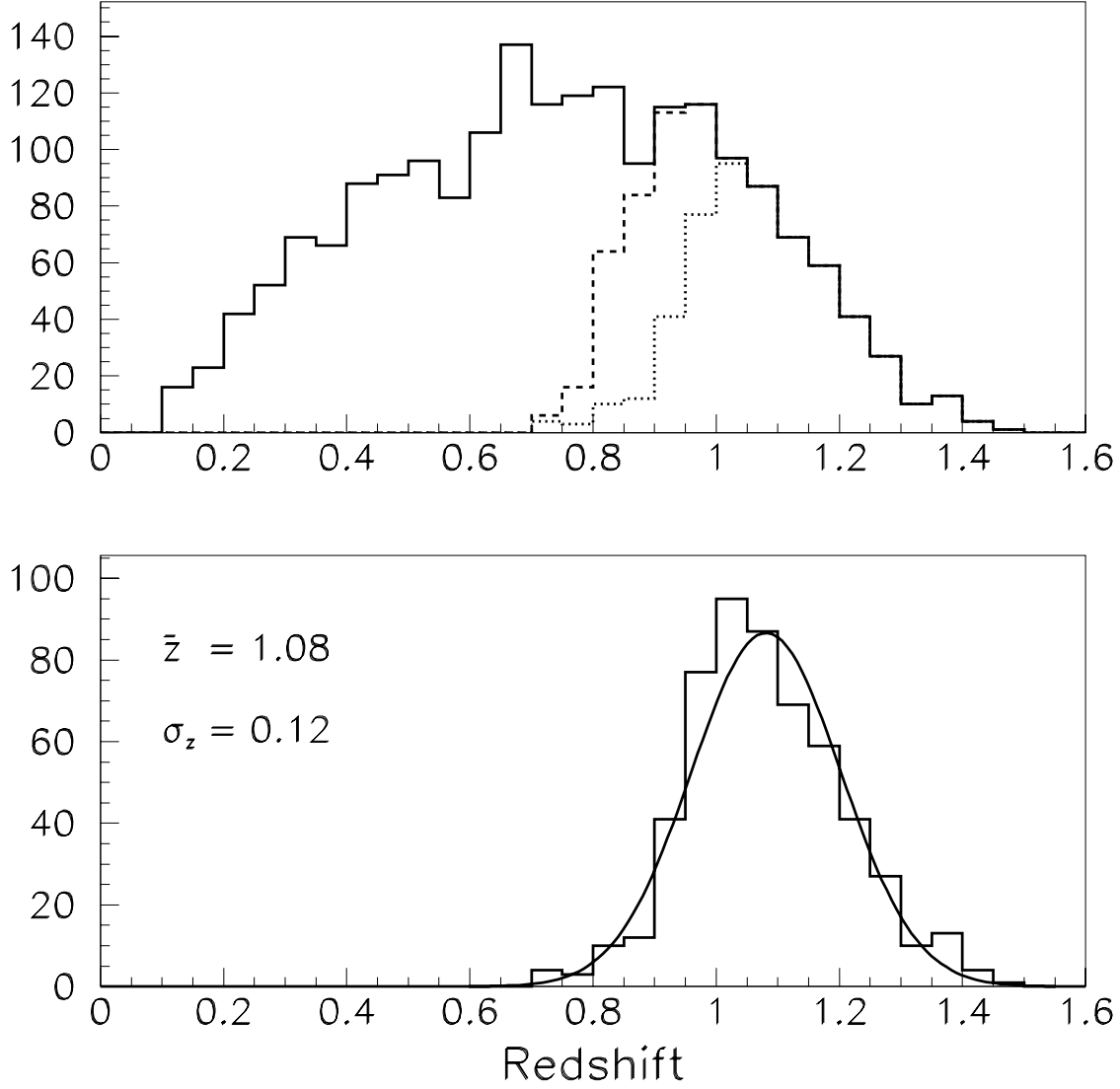


Fig. 12.— Top panel: selected redshift range with cut on $R - I > 0.8$ (dashed), and a combined criteria $R - I > 0.8$ and $V - R > 1.5$ (dotted). Bottom panel: Gaussian fit to the z -distribution imposing both selection criteria. The mean redshift of the selected SNe is $\bar{z} \sim 1.1$, with a deviation $\sigma_z \sim 0.13$ for an assumed color uncertainty (intrinsic + measurement error of 0.2 magnitudes).

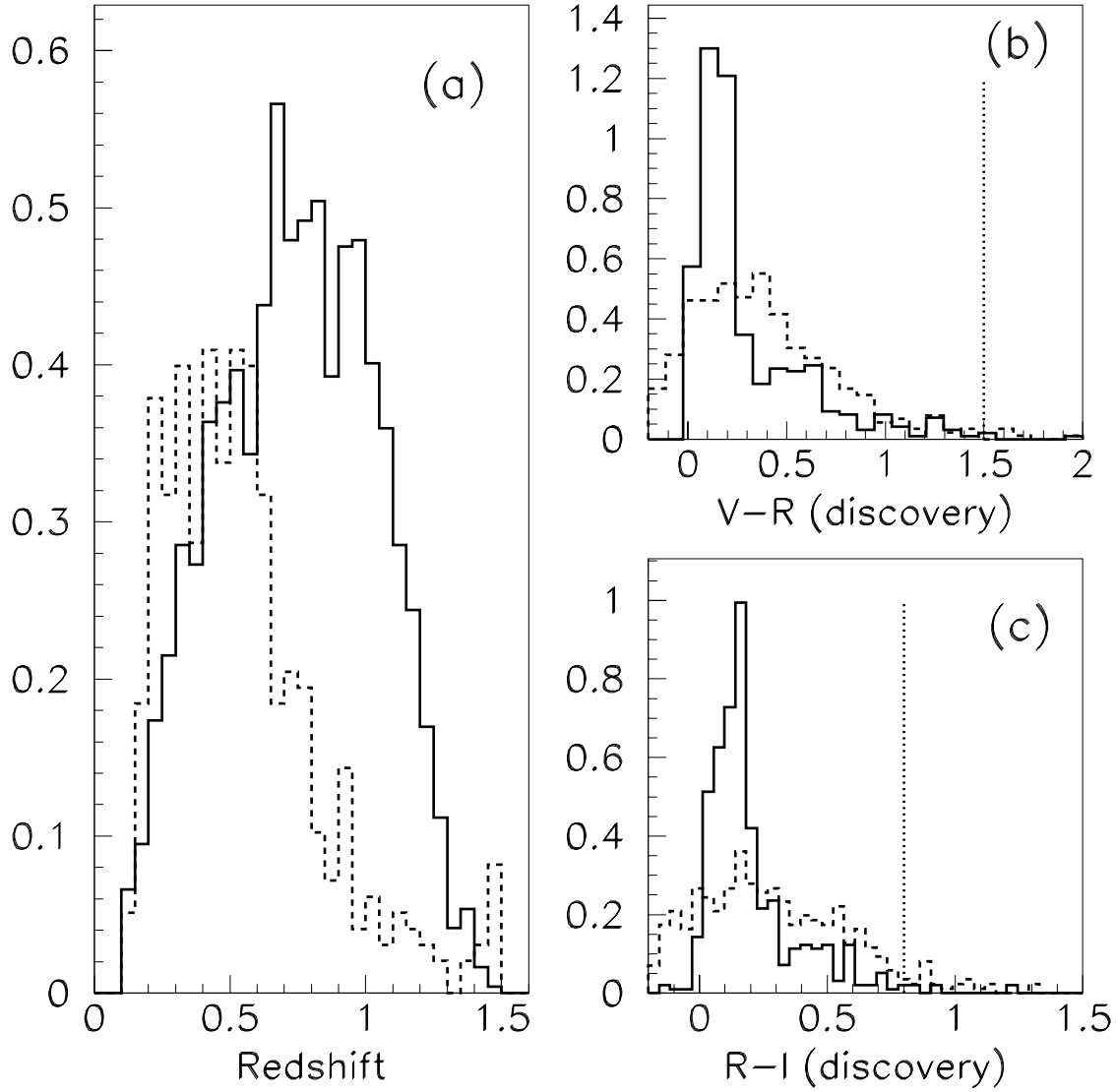


Fig. 13.— (a) The redshift distribution of observable Type Ia SNe (solid line) is compared to the non-Ia contamination (dashed line) for a SN search with limiting magnitude $m_I < 25$ (units are arbitrary). (b) The V-R color at the discovery epoch for the selected non-Ia SNe. The dashed curves includes a 0.3 magnitude uncertainty from either measurement error or intrinsic dispersion. The dotted line shows the adopted color selection $V - R > 1.5$. (c) R-I at the discovery epoch for the non-Ia simulated SNe. The dotted line shows the selection criteria $R - I > 0.8$

Table 1: Rest frame B magnitudes as a function of redshift for five different galaxy types, assuming an *observed magnitude* $m_I = 25$. The three rightmost columns list the fraction of the SN host galaxies that can be detected at the different redshifts for three limiting magnitudes, $m_I = 24$, $m_I = 25$ and $m_I = 26$.

z	E	Sa	Sbc	Scd	Im	$f(m_I = 24)$	$f(m_I = 25)$	$f(m_I = 26)$
0.8	-17.5	-17.5	-17.5	-17.5	-17.5	0.80	0.91	0.96
0.9	-18.1	-18.0	-17.9	-17.9	-17.8	0.73	0.87	0.94
1.0	-18.8	-18.6	-18.4	-18.3	-18.1	0.63	0.82	0.92
1.1	-19.3	-19.2	-18.8	-18.7	-18.5	0.51	0.75	0.88
1.2	-19.8	-19.7	-19.3	-19.1	-18.9	0.40	0.67	0.84
1.3	-20.1	-20.1	-19.7	-19.5	-19.2	0.30	0.58	0.79
1.4	-20.5	-20.4	-20.1	-19.8	-19.4	0.22	0.50	0.74

Table 2: Apparent magnitudes in different filters for galaxies at different redshifts, when the *observed magnitude* is $m_I = 25$.

	Elliptical			Sbc galaxy			Irr galaxy		
z	m_B	m_V	m_R	m_B	m_V	m_R	m_B	m_V	m_R
0.8	29.9	27.7	26.6	27.9	27.1	26.2	26.6	26.3	25.8
0.9	29.8	27.8	26.5	27.8	27.1	26.3	26.5	26.2	25.8
1.0	29.6	27.9	26.4	27.7	27.1	26.3	26.4	26.2	25.8
1.1	29.4	28.1	26.4	27.5	26.9	26.3	26.3	26.0	25.7
1.2	29.2	28.2	26.5	27.3	26.8	26.2	26.1	25.9	25.6
1.3	29.2	28.4	26.8	27.2	26.6	26.1	26.0	25.8	25.5
1.4	29.1	28.3	26.9	27.0	26.5	26.0	26.0	25.7	25.4

Table 3: Limiting magnitudes in B , V and R that are required in order to detect 70, 80, 90 and 95% of the galaxies with $m_I \lesssim 25$.

	f_{70}			f_{80}			f_{90}			f_{95}		
z	m_B	m_V	m_R	m_B	m_V	m_R	m_B	m_V	m_R	m_B	m_V	m_R
0.8	26.1	25.0	24.3	26.7	25.5	24.7	27.5	26.0	25.2	28.1	26.4	25.6
0.9	26.3	25.4	24.6	27.0	25.8	25.0	27.9	26.3	25.5	28.5	26.8	25.8
1.0	26.4	25.7	24.9	27.2	26.1	25.2	28.1	26.6	25.6	28.6	27.1	25.9
1.1	26.3	25.8	25.1	27.3	26.3	25.4	28.2	27.0	25.7	28.7	27.4	26.0
1.2	26.2	25.8	25.2	27.2	26.4	25.5	28.2	27.2	25.8	28.7	27.7	26.1
1.3	26.0	25.7	25.3	27.0	26.3	25.6	28.2	27.4	26.0	28.8	27.9	26.3
1.4	25.9	25.6	25.3	26.7	26.1	25.5	28.1	27.3	26.2	28.7	27.9	26.6